- Monitoring
- Demand information

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Â *Stochastic*

1

Â *except*

Â **Perfect monitoring** **perfect information on**

1

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Â **Imperfect monitoring** **imperfect information**

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$$D_{high} \quad C_{high} \quad \text{———} \; E \quad C_i \quad NE_i$$

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$$D_{low} \quad C_{low} \quad \text{———} \; E \quad C_i \quad NE_i$$

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1 *high* *h*

1 *medium* *m*

1 *low* *l*

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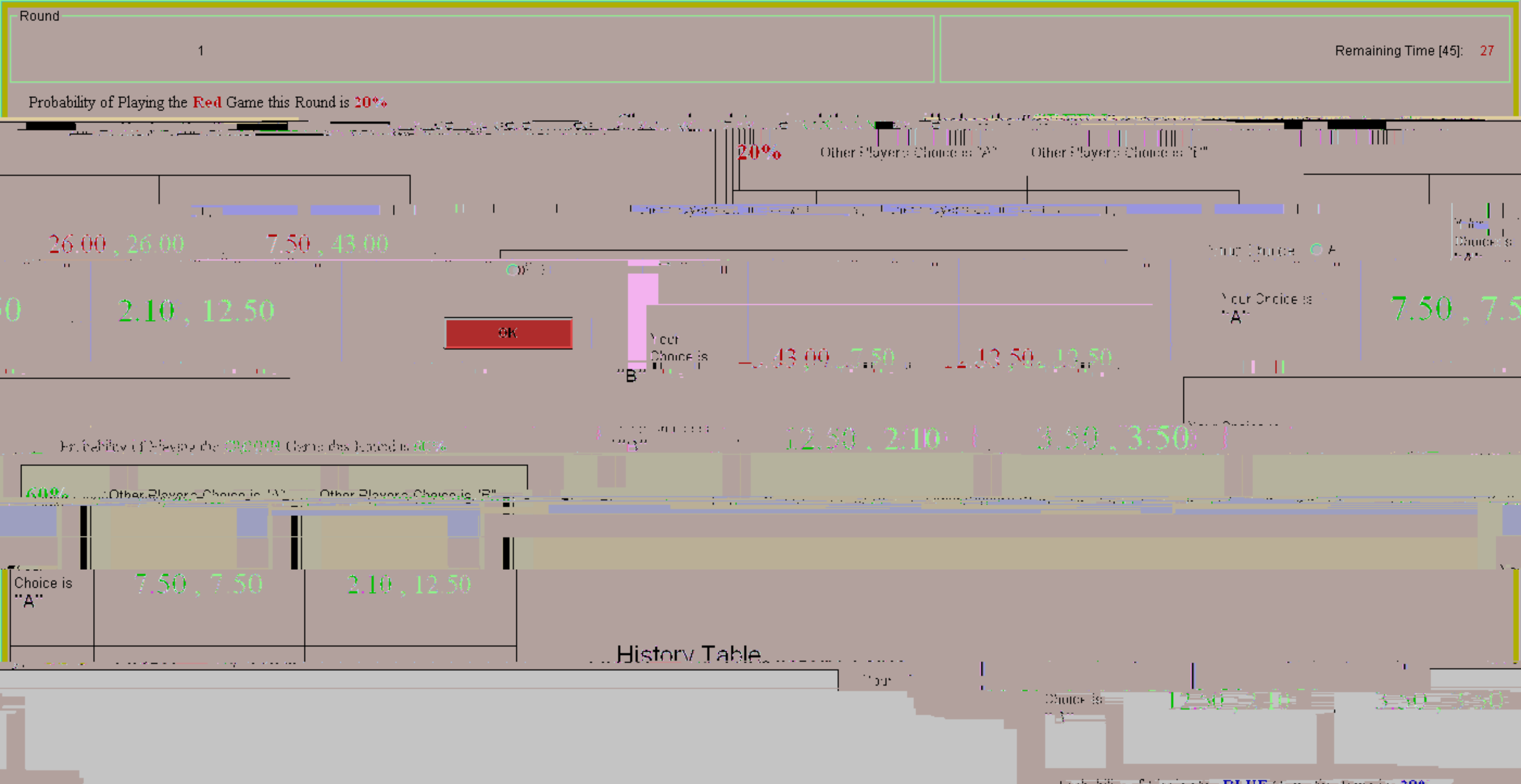
Round
1
Remaining Time [45]: 27
Probability of Playing the Red Game this Round is 20%
20%
Other Player's Choice is "A"
Other Player's Choice is "B"
26.00 , 26.00
7.50 , 43.00
2.10 , 12.50
OK
Your Choice is "B"
43.00 , 7.50
13.50 , 12.50
Your Choice is "A"
7.50 , 7.5
12.50 , 2.10
3.50 , 3.50
60%
Other Player's Choice is "A"
Other Player's Choice is "B"
Choice is "A"
7.50 , 7.50
2.10 , 12.50
History Table

Round

1

20%	Other Player's Choice is "A"	Other Player's Choice is "B"

12.50 , 12.50

Other Player's Choice was "A"

Your Choice is "B"	43.00 , 7.50

Your Choice was

Your Choice is "B"	12.50 , 2.10	3.50 , 3.50

Your Earnings for this Period are E$ 12.50

Continue

20%	Other Player's Choice is "A"	Other Player's Choice is "B"
Your Choice is "A"	2.10 , 2.10	0.60 , 3.50

1.00 , 1.00

Your Choice is "B"	3.50 , 0.60

Round
1
Remaining Time [45]: 20
Probability of Playing the Red Game this Round is 20%
20%
Other Players Choice is "A"
Other Players Choice is "B"
Other Players Choice is "A"
Other Players Choice is "B"
OK

Round

1

After the computer has chosen a game and your counterpart has chosen a strategy, the

20%	Other Player's Choice is "A"	Other Player's Choice is "B"
Your Choice is "A"	26.00 , 26.00	7.50 , 43.00
Your Choice is "B"	43.00 , 7.50	12.50 , 12.50

The possible outcomes for this round are:

	Other Player's Choice is "A"	Other Player's Choice is "B"
Your Choice is "A"	7.50 , 7.50	2.10 , 12.50
Your Choice is "B"	12.50 , 2.10	3.50 , 3.50

	Other Player's Choice is "A"	Other Player's Choice is "B"
Your Choice is "A"		
Your Choice is "B"		12.50 , 12.50

	Other Player's Choice is "A"	Other Player's Choice is "B"
Your Choice is "A"	2.10 , 2.10	0.60 , 3.50

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Â *medium* *low*

Â *all*

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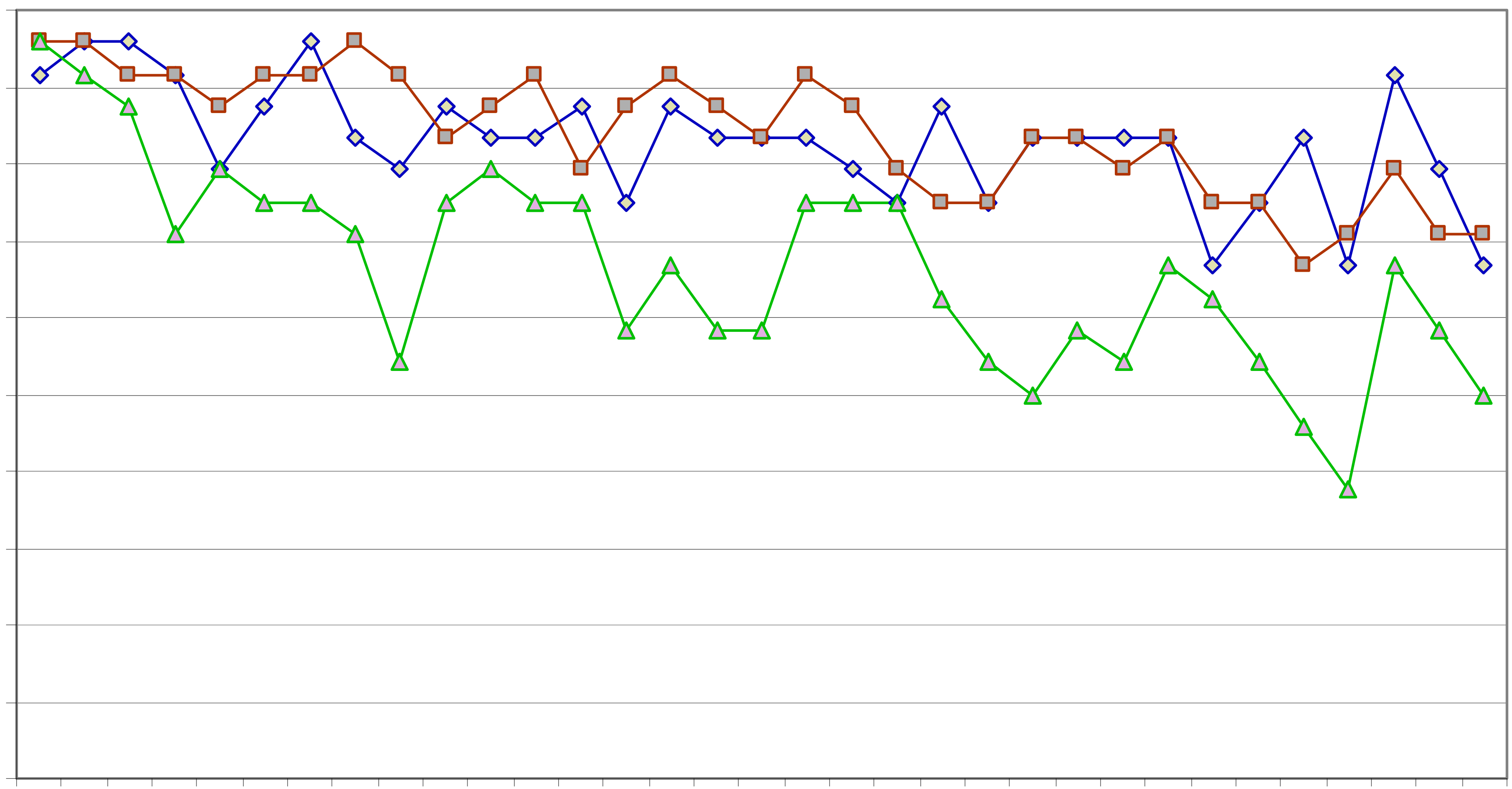
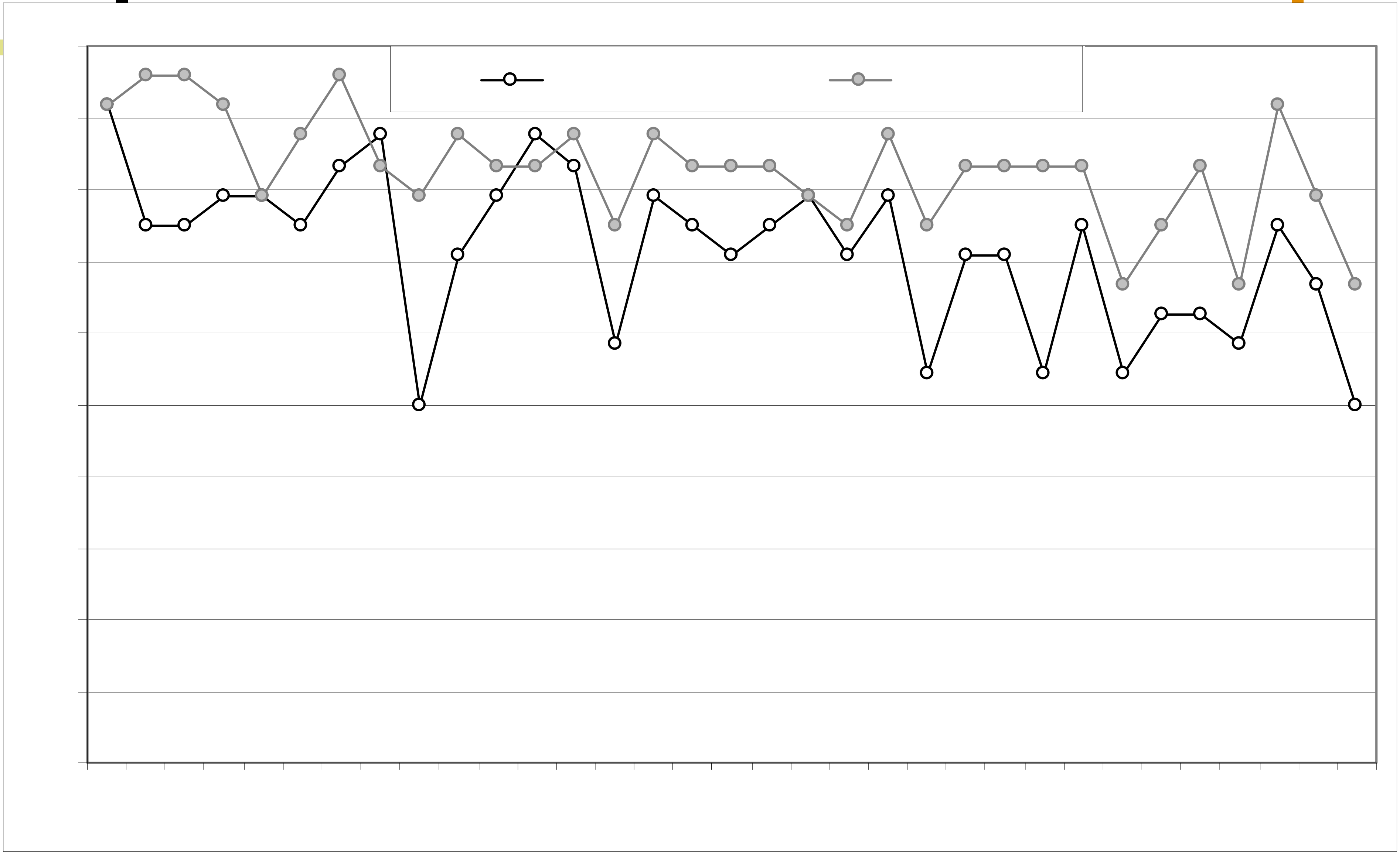


Treatment	Parameterization	Frequency of Cooperation*	Frequency of Collusion**
	2	*0.83 (0.38)*	*0.71 (0.46)*
	2	*0.84 (0.37)*	*0.71 (0.46)*
	2	*0.66 (0.47)*	*0.41 (0.49)*

L *Both* *L*



Demand State	P	Freq. Coop.*	Freq. Collusion**
h	*2*	*0.80 (0.40)*	*0.67 (0.47)*
m	*2*	*0.85 (0.36)*	*0.73 (0.44)*
l	*2*	*0.90 (0.30)*	*0.77 (0.42)*

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Parameter	Random	RS	tt	P-2	P-3	P-6	P-

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Â *individual*

Â *outcomes:*

1 ***54% (RS)***

1 ***71% (always collude)***

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GP_N

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1

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Â *outcomes:*

1 ***(GP∞)***

1 ***(GP∞)***

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High Demand (*h*

		High Demand	
		L	*H*
	L		
	H		

		Medium Demand	
		L	*H*
	L		
	H		

		High Demand	
		L	*H*
	L		
	H		