Ad Server and Firm Strategies in Contextual Advertising Auctions

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Contributions of this paper:

- De ne a model of consumer behavior in ad listings,
- Derive rm equilibrium bidding strategies,
- Consider rationality of consumer behavior, and
- Compare ad server incentives to the desires of rms and consumers, including
 - Improving match quality,
 - Reducing search costs,
 - Establishing length of the listing, and
 - Privileging its own rm's ad.

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Why should we care?

- Incentives for innovation
- Competition policy

Structure

Unit mass of consumers indexed i; J rms, M included in ad listing.

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Consumers have lexicographic preferences for the good being o ered by $\operatorname{rm} j$:

$$v_{ij} = \begin{pmatrix} v_i & \text{with probability } q_j \text{ and} \\ 0 & \text{with probability } 1 & q_j : \end{pmatrix}$$

 q_i is the *relevance* of rm J.

$$V_i$$
 F

This formulation allows

- Product di erentiation yielding
- Many rms with positive market share

Firm qualities

All rms charge the same price p.

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Firm j has relevance q_j and a margin of m_j . Let the index j re ect the rank of the rm's full expected margin $q_j m_j$.

We show that this ranking maps directly to the ad slot placement of $\operatorname{rm} j$ M in equilibrium for an arbitrary M.

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If he does, he starts by visiting the site of the rst ad. He determines whether that product is relevant for him and whether the price is less than his valuation. If so, he makes the purchase and his search ends.

If not, he continues to site 2 with probability (conditional on visiting site 1 and not making a purchase) s_1 .

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Consumers do not search for the best price; since prices are the same across rms, this does not matter.

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- Demand per click,
- Expected margin per click
 Relevant quantity when paying per click in ad auction,
- Equilibrium bids by rms for slots, and
- Total revenue received by ad server.

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Using our results for total ad revenue, we can consider the incentives facing the ad server to change the structure of the market and how these incentives compare to the desires of consumers and rms.

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For concreteness, let:

- The number of rms be 10,
- The number of slots be 9,
- $s_j = 1$ for all slots Consumers don't give up,
- All rms have a relevance of q = 0.2, and
- Margins range from 0.1 to 1.0.

Changes in revenue

Suppose that we increase q proportionally.

- The expected full margin increases Bids go up
- The CTR falls as consumers are now satis ed higher on the list.

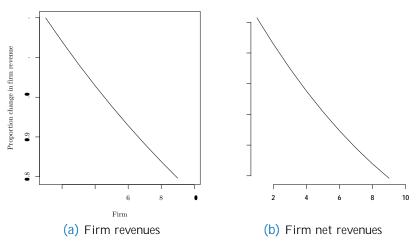
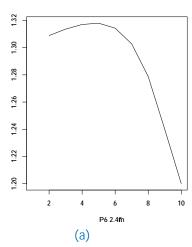


Figure: Impact of a 20% increase in relevance from q = 0.2

All but the top 2 rms lose net pro t after the change; total net pro t falls by 2.2%.



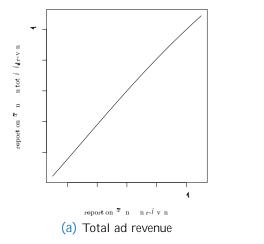


Figure: Impact of changes in relevance from q = 0.2 on aggregates

(b) Ad elasticity

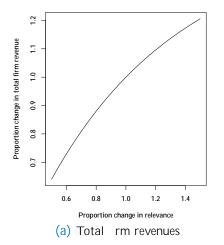


Figure: Impact of changes in relevance from q = 0.2 on aggregates

Firms in t-333(on)-ggrega5 0 0 K [(:)]TJ06efer498 0 Td 2.478 Td [(101.

(b) Total rm net revenues

Summary of incentives in changing relevances

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Consumers unambiguously prefer higher relevances.

Optimal number of ads

In choosing the optimal (from its perspective) number of ads M to display, the ad server chooses to satisfy

$$\frac{m_{M+2}q_{M+2}}{m_{M+1}q_{M+1}} = \frac{M}{M+1};$$

the ratio of full expected margins between a rm and the next higher ranked rm must be large (the di erences between them must be small).

This accords with the fact that the ad server wants to minimize the dispersion in full margins to maximize pro ts.

Self-subsidization

Suppose that the ad server has a separate division that sells the product being advertised. What incentive does the ad server have to subsidize the bid of that rm to raise it to the top of the list?

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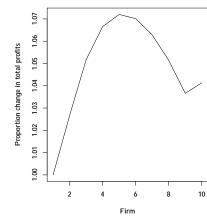
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The costs come from reduced bids from rms that would otherwise precede the favored rm.

Again, these forces are o setting. We expect the smallest overall revenue change to come from a favored rm that would be ranked highly anyway (low bene ts) or ranked quite low (high costs).

Consider a case with

- All rms having margins of 1,
- s = 1, and
- Relevances that vary from 0.5 to 0.05.



Conclusions

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The ad server wants fewer rms listed than consumers prefer and have an incentive to privilege its own rm selling the advertised product, reducing the matching probabilities for consumers. These actions also lowers total producer surplus.

These later points have important implications for competition policy.